

TECHNICAL RIDER

THE SNOWY DAY - 2026

PLEASE DISTRIBUTE THIS DOCUMENT TO ALL APPROPRIATE SUPERVISORY STAFF

This document, along with a ground plan and light plot, will be available electronically at:

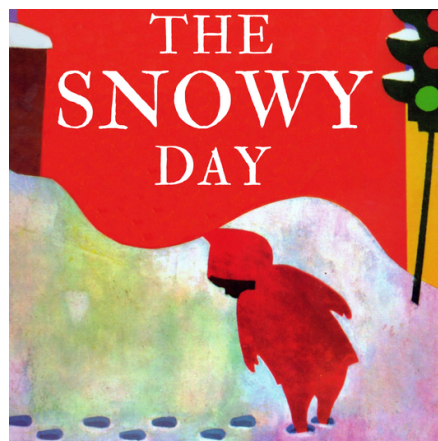
[http://www.childsplayaz.org/national-tour in August/September 2026.](http://www.childsplayaz.org/national-tour-in-August/September-2026)

The scenery, props, sound equipment, wardrobe and acting company of THE SNOWY DAY travels in one (1) Sprinter van and one (1) 15 passenger van. Please provide any necessary parking permits for both vans for the duration of the run.

The van will be unloaded during the first day of the load in at a time mutually agreed upon between the presenter and CHILDSPLAY. The immediate area of the loading dock and unloading area must be clear and available for vehicle parking during the entire duration of the load-in and load-out. It must be clear of all snow, ice, debris, or other obstructions prior to arrival.

Prior to CHILDSPLAY'S arrival, work over stage must be completed. This includes lighting being ready for focus and soft goods arranged as mutually agreed. If PRESENTER is unable to complete this work prior to CHILDSPLAY'S arrival, please be aware that load in time will need to be extended to accommodate those technical needs.

The presenter or a representative must be available at all times to the stage manager during the load-in, all performances and at the load-out. For engagements lasting more than one day, the stage manager must be able to contact a representative of the presenter via telephone. Any representative must be able to make decisions on behalf of the presenter.



CHILDSPLAY
IMAGINE TOGETHER

LOAD IN/LOAD OUT

THE SNOWY DAY will require a minimum of five (5) hours to load in, focus, set lighting cues, sound check and do a walkthrough of the show. This work session lasting five (5) hours or less is contingent upon the PRESENTER being prepared for CHILDSPLAY'S arrival, as noted above.

The stage manager will contact you prior to arrival to confirm and finalize the load-in schedule. If the load in occurs on the same day as the first performance, the load in shall begin at a time so as to allow for a break between load in and half-hour call.

Strike will take approximately one (1) hour and thirty (30) minutes.

THE SNOWY DAY requires that the PRESENTER provide a minimum of four (4) stagehands to assist with the unloading and assembly of scenery during load in. The PRESENTER will provide one (1) sound supervisor and one (1) lighting supervisor, and one (1) wardrobe supervisor/dresser. The show crew members are required to strike and load out the show. A CHILDSPLAY company member will oversee load-in and strike of scenery.

SCENERY

The set does not need to attach to the stage floor, and no scenery is hung from battens. There are no fly cues in the show. Unless the house requires the fire curtain or main curtain be operated, no flyman is required. THE SNOWY DAY requires the following:

1. A minimum performance area of 30'-0" wide by 30'-0" deep from the downstage edge of the performance area to the upstage blackout drape by 11'-0" high.
 - a. This area must be clear. Nothing can be stored within it.
 - b. Performance area must be level.
 - c. The load-in area must be on the same level as the performance space or accommodation must be made.
2. The following soft goods should be hung prior to arrival:
 - a. Three (3) pairs of black legs
 - b. Three (3) borders
 - c. One (1) full black for background (PLESAE NOTE: because of the shadow puppetry in the show, the upstage curtain must be black.)
3. Adequate blue run lighting to provide backstage illumination during the show.

AUDIO

THE SNOWY DAY requires the following:

1. A house sound system in good working order that can easily accommodate all CHILDSPLAY'S audio components. CHILDSPLAY travels with the following:
 - a. Three (3) wireless body mics, receivers, and antennas.
 - b. Mac laptop with QLab for sound playback and audio interface to be placed at stage manager calling location.
2. Please have a headset/intercom system run to the following places:

- a. Light operator position
 - b. Backstage (SR and SL)
 - c. Stage management calling position
3. Please have two (2) monitor speakers placed in the DS corners of the stage for foldback, levels to be controlled separate from the main mix.
 4. Please provide one (1) house audio engineer to assist with the setup of sound for the show, so that this work may take place concurrently with the scenic load-in.
 5. House sound console should have six (6) available inputs and four (4) minimum outputs.
 6. A mixing position located at the rear of the house is needed, secure from tampering by audience with an unobstructed view of the stage. If sound position is in a booth with windows, the windows must be able to be opened.
 7. CHILDSPLAY staff will operate the playback of sound from the laptop along.

LIGHTING

Although there is flexibility in the production's lighting design, venue inventory should include enough instruments, circuits and dimmers for area lighting, different color washes, and several specials. THE SNOWY DAY requires the following:

- 1. Light plot must be hung, circuited, colored, and troubleshot prior to CHILDSPLAY'S arrival. If presenter is unable to prepare lighting prior to arrival, please plan for a longer load-in time.**
2. Please provide at least four (4) electricians to assist with focus. They can be the same four (4) stagehands that help load-in and set up the scenery.
3. Focus will begin once the scenery is loaded in and will be led by the stage manager.
4. Please provide one (1) crew member to run the light board during all performances.
5. The plot and more information will be available at <http://www.childsplayaz.org/national-tour> in August/September 2026.
6. CHILDSPLAY travels with show files for ETC lighting consoles. In the event the VENUE has a different brand/type of console, 1-week advance notice must be provided to the company to prepare alternatives for lighting looks and cueing.
7. CHILDSPLAY provides necessary gobos for the production.
8. THE SNOWY DAY makes extensive use of shadow puppetry throughout the performance. There may be up to three rear projection screens with a lighting source and control method to be determined.

WARDROBE

THE SNOWY DAY requires the following:

1. Please provide one full-size washer and one full-size dryer for show's use. Washer must have individual cycle capabilities and water levels and temperature controls. These machines must be located in the theater.
2. A steam iron and ironing board must be available. A steamer is also requested.
3. All wardrobe areas must be thoroughly cleaned prior to the CHILDSPLAY'S arrival. All areas must be properly lighted and ventilated.

4. Please provide one (1) crew member to assist with quick changes during the run of the show. This crew member should be present at load-in to go over the changes at that time.

DRESSING ROOMS

THE SNOWY DAY consists of three (3) actors. CHILDSPLAY requires exclusive use of the stage and dressing room areas from the start of load-in through the end of strike. Any house restore must take place after the show has been completely loaded out. For subsequent performances after the initial load-in day, the stage and dressing rooms must be available two (2) hours prior to curtain. THE SNOWY DAY requires the following:

1. Venue must provide at least two dressing rooms.
2. All rooms need to be properly heated/air conditioned.
3. All rooms must be clean (floors, make-up tables, mirrors, sinks and bathrooms) prior to the start of the load-in and maintained daily.
4. All rooms must be well lit with hanging racks (not clothes hooks) and running water to conform to Equity safe and sanitary regulations.
5. The space must have a mirror and suitable lighting around mirror to see while preparing for each performance.
6. Chairs, not stools or benches, are required at each space used by a performer.
7. Restrooms must be within close proximity of the dressing rooms.
8. Additionally, it is greatly appreciated if a production office can be made available to the Stage Manager and crew during the duration of our residency.
9. Please provide CHILDSPLAY with any passwords needed for WIFI access.

HOSPITALITY

THE SNOWY DAY requires the following:

1. Please provide water, coffee, and tea.
2. Healthy snacks like fruit, hummus, and vegetables are always appreciated.
3. If CHILDSPLAY is performing two shows in one day a light lunch is greatly appreciated.
4. Check with CHILDSPLAY Production Management team for specific dietary restrictions (if any).

POST-SHOW DISCUSSION

Following each performance, the cast will conduct a question-and-answer session with the audience that will last approximately five (5) minutes. Lighting and sound operators must remain at their consoles. This is an important part of the presentation of the play, and we hope you will make your best efforts to include this as part of the program.

FOH INFORMATION

RUNNING TIME: THE SNOWY DAY runs approximately forty-five (45) minutes not including the post-show discussion.

POST SHOW DISCUSSION: Runs between 5 -10 minutes.

INTERMISSION: None.

HOUSE OPENING: The house can open 30 minutes prior to the start of the show once the Stage Manager has cleared it for opening.

WALK-IN MUSIC: CHILDSPLAY will provide walk-in music.

SPECIAL EFFECTS: None.

PHOTOGRAPHY, MOBILE PHONES, and IPADS: The venue must notify all audience members that photography and filming during the production is not permitted. They should also be asked to switch off all mobile phones, iPads and pagers.

PROGRAMS: CHILDSPLAY does not provide programs. Please see our website for media and education materials.

MERCHANDISE: None.

CONTACT: Presenter must provide a means of communication between the FOH and Stage Manager.

LABOR RECAP

FOR LOAD-IN:

- Four (4) carpenters to assist with load in of scenery.
- Four (4) electricians for focus call after scenery is loaded in. They can be the same stagehands that assist with scenery.
- One (1) sound engineer for load in. This person can be included in the four (4) carpenters called if they want to assist with loading in the scenery and then switch over to sound.
- One (1) lighting supervisor or Master Electrician for load in and focus. This person can be included in the four (4) carpenters called if they want to assist with loading in the scenery and then switch over to lighting.
- One (1) wardrobe person for load in. This person can be included in the four (4) carpenters called. CHILDSPLAY'S Deck Chief will run through the quick-change tracks during the load in.

FOR RUN OF SHOW:

- One (1) crew member to operate the lightboard.
- One (1) crew member to mix audio.
- One (1) crew member to run a wardrobe track backstage during each performance.

FOR LOAD OUT:

- The show crew can assist with load out.

Non-working supervisors, if required, are in addition to the above labor requirements.

CHILDSPLAY production staff traveling with the show will be three (3) Actors, one (1) Stage Manager, and one (1) Deck Chief/ASM.

If you have further questions or concerns, please contact:

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